

LABORATORY MODULE OUTLINE ATM2

1. GENERAL INFORMATION

| | | | |
|---|---|--------------------------|---------------|
| SCHOOL | OF APPLIED ARTS AND SUSTAINABLE DESIGN | | |
| PROGRAM COURSE | Documentation and modeling of Monuments and Archaeological Sites (ATM) | | |
| LEVEL OF STUDY | POSTGRADUATE | | |
| MODULE CODE | ATM2 | SEMESTER OF STUDY | 1st |
| MODULE TITLE | INTRODUCTION TO DIGITAL DESIGN | | |
| INDEPENDENT TEACHING ACTIVITIES <i>in case credits are awarded for separate components/parts of the course, e.g. in lectures, laboratory exercises, etc. If credits are awarded for the entire course, give the weekly teaching hours and the total credits</i> | | HOURS | CREDIS |
| Weekly teaching hours 19-20 hours x 13 weeks | | 250 | 10 ECTS |
| COURSE TYPE Compulsory, Optional, Optional mandatory | Compulsory | | |
| PREREQUISITE MODULES: | None | | |
| LANGUAGE OF INSTRUCTION AND EXAMS | Greek | | |
| THE MODULE IS OFFERED TO ERASMUS STUDENTS | No | | |
| MODULE WEBSITE (URL) | https://www.eap.gr/en/documentation-and-modeling-of-monuments-and-archaeological-sites-atm-thematics/#atm2 Each laboratory module has its own space in the Learning Management System of HOU (https://courses.eap.gr/login/index.php), with controlled access (use of code) for students and teaching staff. | | |

2. LEARNING OUTCOMES

| | |
|---|---|
| Learning Outcomes <i>The course learning outcomes, specific knowledge, skills and competences of an appropriate (certain) level, which students will acquire upon successful completion of the course, are described in detail. It is necessary to consult:</i> | |
| Upon successful completion of the Thematic Unit, students will be able to: <ul style="list-style-type: none"> • Understand and perceive real space through theory and comparison with digital space. • Design and Process two-dimensional objects in digital space. • Represent digitally objects and sets. • Have a basic knowledge of image processing rules and practice through software learning. • Understand the basic rules of three-dimensional design. | |
| General Competences <i>Taking into consideration the general competences that students/graduates must acquire (as those are described in the Diploma Supplement and are mentioned below), at which of the following does the course attendance aim?</i> | |
| <i>Search for, analysis and synthesis of data and information by the use of appropriate technologies,</i> <i>Adapting to new situations</i> | <i>Project planning and management</i> <i>Respect for diversity and multiculturalism</i> <i>Environmental awareness</i> <i>Social, professional and ethical responsibility and</i> |

| | |
|---|---|
| <i>Decision-making</i> | <i>sensitivity to gender issues</i> |
| <i>Individual/Independent work</i> | <i>Critical thinking</i> |
| <i>Group/Team work</i> | <i>Development of free, creative and inductive thinking</i> |
| <i>Working in an international environment</i> | |
| <i>Working in an interdisciplinary environment (Other.....citizenship, spiritual freedom, social awareness, altruism etc.)</i> | <i>Introduction of innovative research</i> |
| <ul style="list-style-type: none"> • Search for, analysis and synthesis of data and information by the use of appropriate technologies • Environmental awareness • Adapting to new situations • Decision-making • Individual/Independent work • Group/Team work • Working in an interdisciplinary environment • Critical thinking • Development of free, creative and inductive thinking | |

3. MODULE CONTENT

| |
|--|
| <p>The Laboratory Course Module “Introduction to digital design” covers the processes of two-dimensional design on a computer by describing the relevant theories for the analysis and synthesis of two-dimensional digital space. Along the way it introduces students to the environment of three-dimensional design. The aim of the Laboratory Thematic Unit is the perception and creation of space and objects within the digital environment. Upon successful completion of the Laboratory module, students will have acquired the necessary knowledge to design and perceive objects and sets in the digital space.</p> |
|--|

4. TEACHING METHODS--ASSESSMENT

| MODES OF DELIVERY <i>Face-to-face, in-class lecturing, distance teaching and distance learning etc.</i> | Distance education with three Group Counseling Meetings (OSS) during the academic semester, held on weekends. Personal contact and feedback when needed (consulting) | | | | | | | | | | | | |
|--|---|-----------------|------------------------|-------------------|---|-------------------------------|----|---------------|----|--|-----|---|------------|
| USE OF INFORMATION AND COMMUNICATION TECHNOLOGY <i>Use of ICT in teaching, Laboratory Education, Communication with students</i> | We use: Remote meetings tools (cisco webex), Presentation software (e.g. power point), Image processing software (i.e. Gimp) 2d drafting software (i.e. AutoCAD) | | | | | | | | | | | | |
| MODULE DESIGN <i>Description of teaching techniques, practices and methods: Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, Internship, Art Workshop, Interactive teaching, Educational visits, projects, Essay writing, Artistic creativity, etc</i> <i>The study hours for each learning activity as well as the hours of selfdirected study are given following the principles of the ECTS.</i> | <table> <tr> <th><i>Activity</i></th><th><i>Annual Workload</i></th></tr> <tr> <td>3 OSS (x 3 hours)</td><td>9</td></tr> <tr> <td>3 tutorial exercises/projects</td><td>60</td></tr> <tr> <td>Final Project</td><td>40</td></tr> <tr> <td>Individual study (11 hours x 13 weeks)</td><td>143</td></tr> <tr> <td>Total laboratory module workload (hours)</td><td>250</td></tr> </table> | <i>Activity</i> | <i>Annual Workload</i> | 3 OSS (x 3 hours) | 9 | 3 tutorial exercises/projects | 60 | Final Project | 40 | Individual study (11 hours x 13 weeks) | 143 | Total laboratory module workload (hours) | 250 |
| <i>Activity</i> | <i>Annual Workload</i> | | | | | | | | | | | | |
| 3 OSS (x 3 hours) | 9 | | | | | | | | | | | | |
| 3 tutorial exercises/projects | 60 | | | | | | | | | | | | |
| Final Project | 40 | | | | | | | | | | | | |
| Individual study (11 hours x 13 weeks) | 143 | | | | | | | | | | | | |
| Total laboratory module workload (hours) | 250 | | | | | | | | | | | | |
| STUDENT PERFORMANCE EVALUATION/ASSESSMENT METHODS | Completion of assignments during the academic semester, and final project. Assignments/projects consist of a theory part, and an applied one. Final oral exam as part of the project | | | | | | | | | | | | |

| | |
|--|--|
| <p><i>Detailed description of the evaluation procedures.</i></p> <p><i>Language of evaluation, assessment methods, formative or summative (conclusive), multiple choice tests, short- answer questions, open-ended questions, problem solving, written work, essay/report, oral exam, presentation, laboratory work, other.....etc.</i></p> <p><i>Specifically defined evaluation criteria are stated, as well as if and where they are accessible by the students</i></p> | <p>submission to verify authorship of projects and establishment of the level of knowledge of those taking part in the exams. For further information go to the EAP Study Guide.</p> |
|--|--|

5. SUGGESTED BIBLIOGRAPHY

- 1 Bachelard, Gaston (1994). The Poetics of Space. Trans. Maria Jolas. Boston: Beacon Press.
- 2 Buci-Glucksmann, Christine (2002). La folie du voir: Une esthétique du virtuel. Paris: Galilée
- 3 Žižek, Slavoj (2002): Žižek, Slavoj, Welcome to the Desert of the Real. London-New York: Verso.
- 4 Deleuze, Gilles (1994), Difference and Repetition, New York: Columbia University Press.
- 5 Felluga, Dino (2015), 'Modules on Lacan: On the gaze: Introductory guide to critical theory', <http://www.purdue.edu/guidetotheory/psychoanalysis/lacangaze.html>. Accessed 10 May 2022.
- 6 Ingold, Tim (2000), The Perception of the Environment: Essays in Livelihood, Dwelling and Skill, London: Routledge.
- 7 Lakoff, George (1994), 'The contemporary Theory of Metaphor', in A. Ortony (ed.), Metaphor and Thought, 2nd ed., Cambridge: Cambridge University Press, 202-251..
- 8 Lakoff, George and Johnson, Mark (2003), Metaphors We Live By, Chicago, IL: Chicago University Press.
- 9 Lefa, Nora (2014), The gray zones between reality and non-reality, MA thesis, Arts et technologies de l'image virtuelle. Paris: Université Paris 8.
- 10 Lefa, Nora (2015), 'Which virtual reality? Aesthetics and ethics', 1 Nationwide Conference of the School of Artistic Studies, 12-13 June, Technological Educational Institute of Athens, Athens.
- 11 Lefa, Nora and Parmenidis, Giorgos. (2016), 'Immersion into the object: Reality and materiality', International Conference on Architecture: Scale of Design from Micro to Macro, STRAND, Sustainable Urban Society Association, Beograd, 1–2 December.
- 12 Merleau-Ponty, Maurice (2014), Phenomenology of Perception, Milton Park: Routledge.
- 13 Milne, Esther (2003), Letters, Postcards, E-mail, Technologies of Presence, London: Routledge'Email and Epistolary Technologies: Presence, Intimacy, Disembodiment', Fibreculture 2.
- 14 Nagy, Peter and Koles, Bernadett (2014), 'The digital transformation of human identity: Towards a conceptual model of virtual identity in virtual worlds', Convergence, 20:3, pp. 276–92.
- 15 Cross, Nigel (1982). "Designerly Ways of Knowing," Design Studies 3:4.
- 16 Cross, Nigel (2001). "Designerly Ways of Knowing: Design Discipline Versus Design Science", Design Issues 17, 3: 49ff.
- 17 Goldschmidt, Gabriela (1991). The dialectics of sketching. Creativity Research Journal Vol 4 No 2: 123-143.
- 18 Goldschmidt Gabriela and W. Porter, eds. (1999). 4th Design Thinking Research Symposium. Cambridge, MA: MIT Press.
- 19 Lawson, Bryan (2004). What designers know. Oxford: Architectural press.
- 20 Lawson, Bryan (1994). Design in mind. Oxford: Butterworth Architecture.